Synchronization in FT8: What the heck is a Costas Array?

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NM TechFest 23 February 2019



FT8: Franke-Taylor Design, 8-tone FSK

Sub-mode of WSJT-X

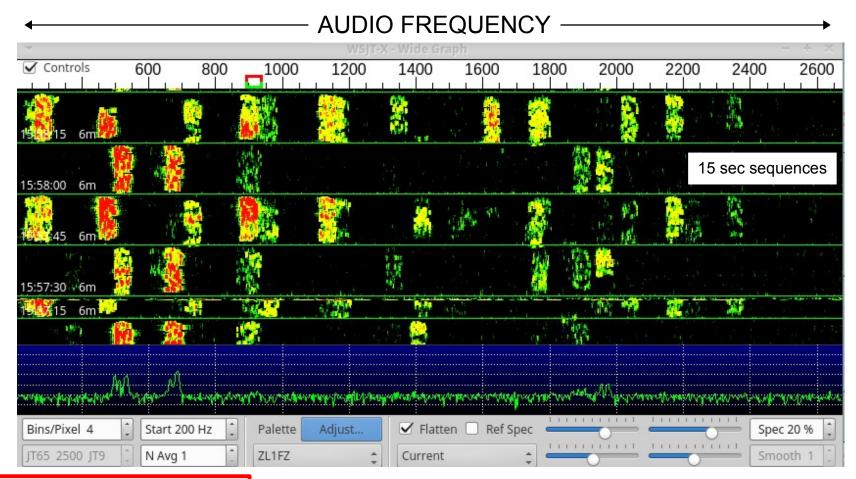
Introduced for Alpha-testing 30 June 2017

Design motivated by 6m Es:

Short duration, weak but steady openings



FT8 WATERFALL DISPLAY



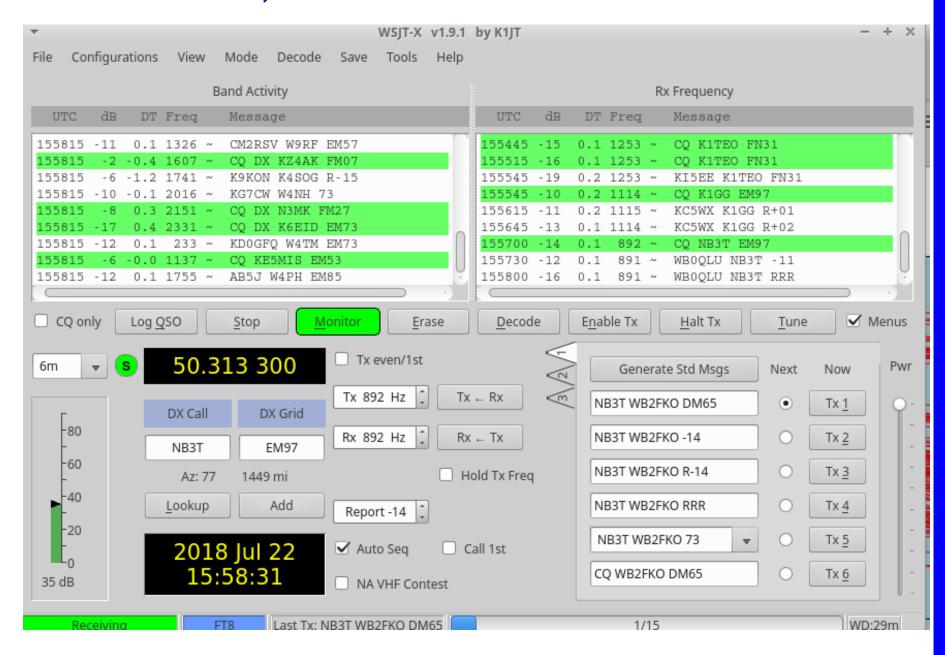


VFO: 50.313 MHz

Upper sideband

50 Hz signals in ~2200 Hz receiver bandwidth

MULTIPLE, SIMULTANEOUS DECODED MESSAGES



FT8 SPECIFICATIONS

Signal-to-Noise in 2500 Hz bandwidth: -20 dB

Modulation: 8-tone Frequency Shift Keying

Transmit duration: 12.64 seconds

Baud rate: 6.25 bps

Modulation bandwidth: 50 Hz

Forward Error Correction: Low density parity check

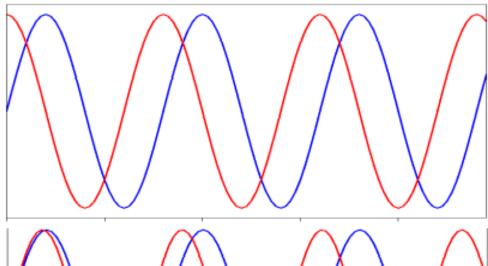
Synchronization: 7x7 Costas Array using 26.5% of TX energy

What is meant by SYNCHRONIZATION?

f = 6.25 Hz

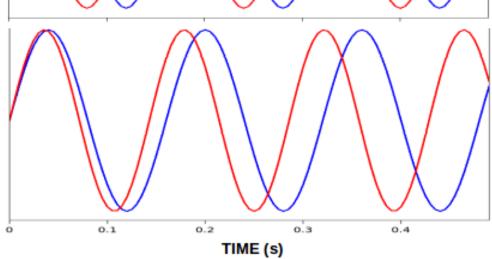
Time Offset:

 $\Delta t = 40 \text{ ms}$



Frequency Offset:

 $\Delta f = 0.75 \text{ Hz}$



FT8 SYNCHRONIZATION

PSK31 and other digital modes can be sent and decoded randomly

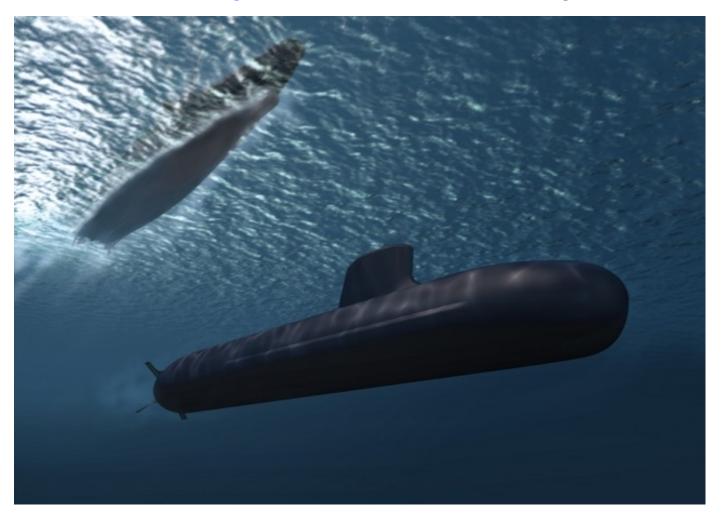
WSJT modes gain additional sensitivity by requiring tight synchronization of stations

Internet synch only gets in the ballpark

FT8 decoder requires an accuracy ≤ 0.02 seconds

The message supplies its own synch signal: 7x7 Costas Array

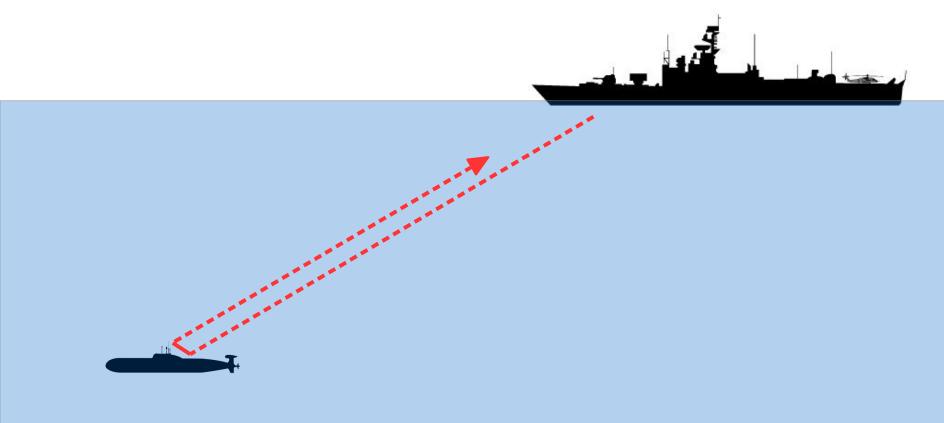
Costas Array: Invented in the early 1960s



UNDERWATER SONAR: Range and Relative Velocity

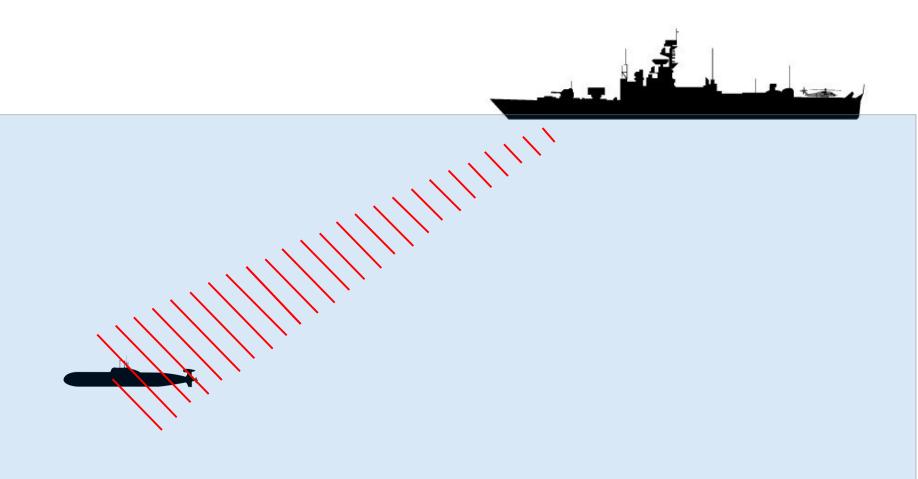
RANGE

- Direct detection of reflected pulses
- Measure delay time
- Incoherent, only pulse energy needed



VELOCITY

- Measure Doppler frequency shift
- Coherent, need phase of TX/RX signals



VELOCITY

- Measure Doppler frequency shift
- Coherent, need phase of TX/RX signals



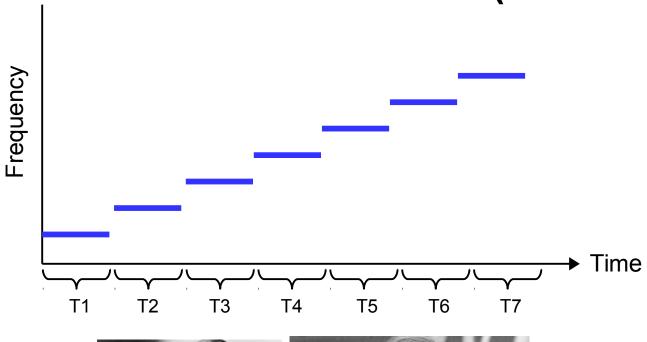
PROBLEM:

- SEAWATER DISTORTS THE COHERENCE
- VELOCITY INFORMATION IS LOST

SOLUTION:

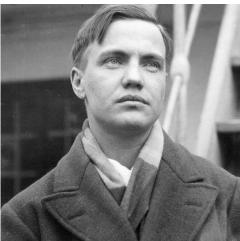
- Do not use single frequency, coherent detection
- Frequency hopping
- Detect energy at frequency intervals
- Doppler shift of target is recovered INCOHERENTLY

FREQUENCY HOPPING (circa 1941)



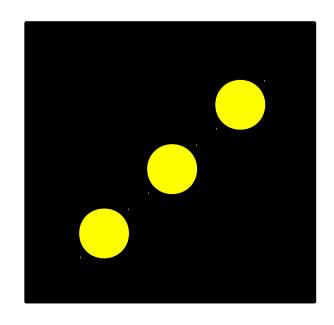




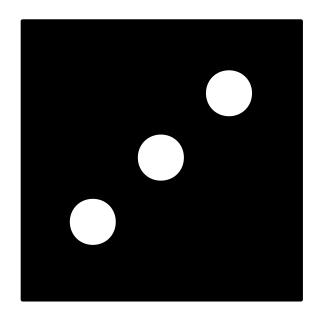


George Antheil

Detection with Frequency Hopping: Analogy

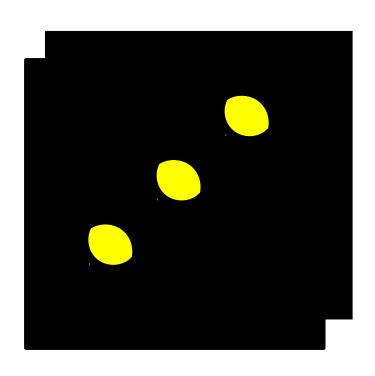


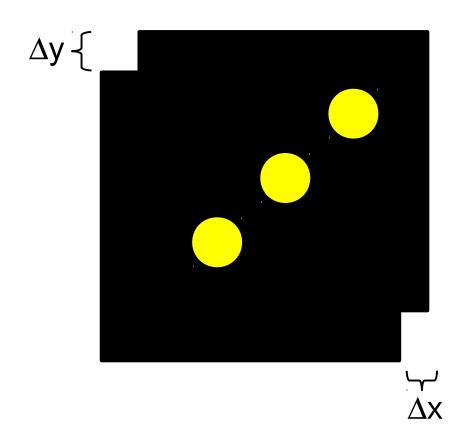
Array of 3 yellow LEDs



Reference: Mask of 3 holes

Systematically Change Mask Alignment To Maximize the Transmitted Light

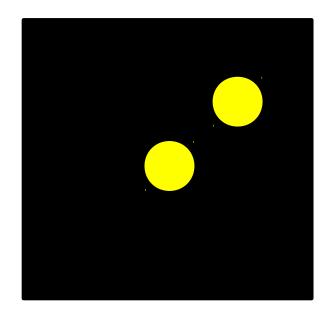




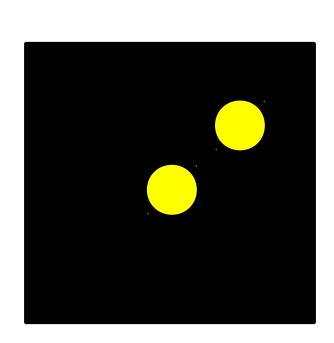
Nearing maximum

Maximum found!

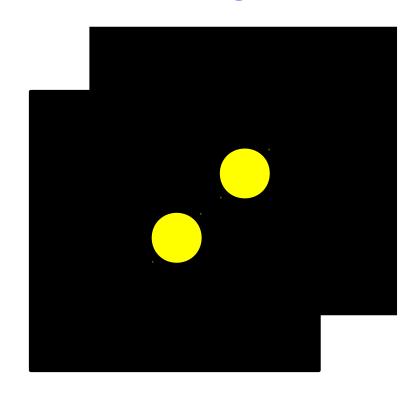
What happens if one LED is not working?



Maximize Transmitted Light







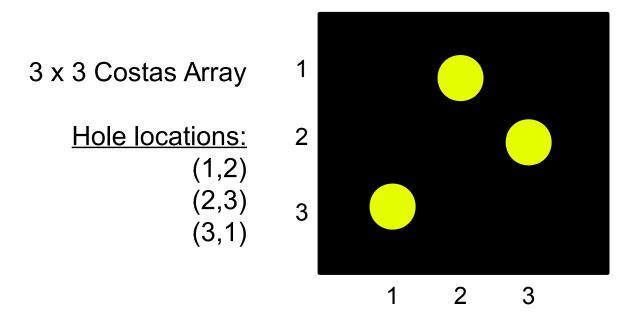
Mask Alignment 2: x and y offsets

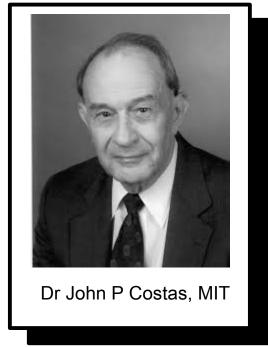
Mask alignment ambiguity:

Two different mask positions give identical maximum brightness

Ambiguity Resolved with Costas Array

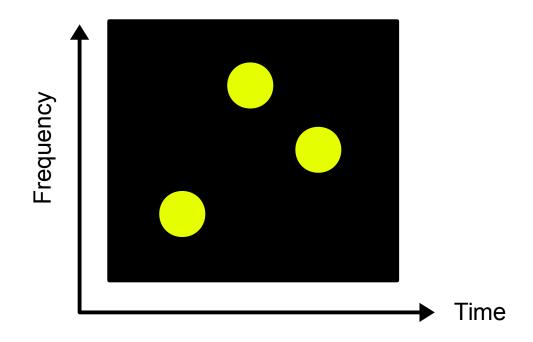
- Each row/column combination has only one hole
- Unique position vector between pairs of holes



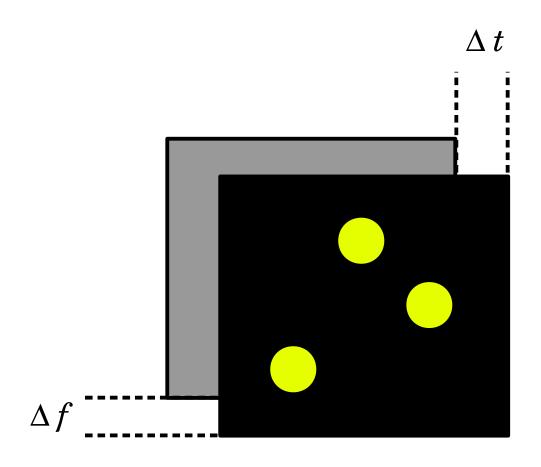


Correct mask alignment even if one LED not working

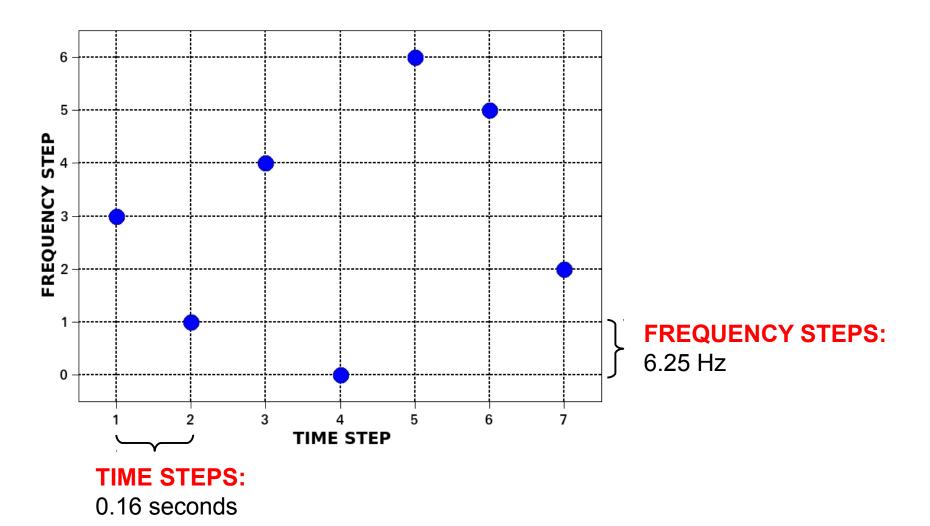
On Communication Channel Costas Array is rendered as Frequency x Time



Misalignment relative to Reference Frame Measures the Time and Frequency Shifts

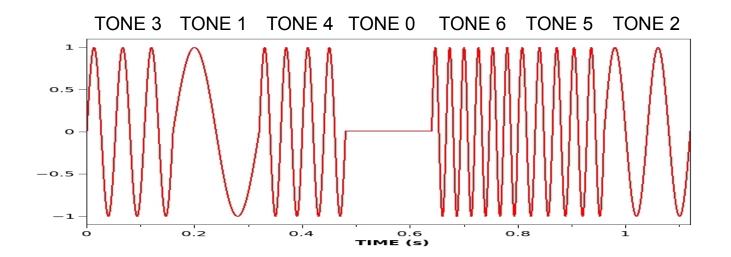


FT8 uses this 7x7 Costas Array*

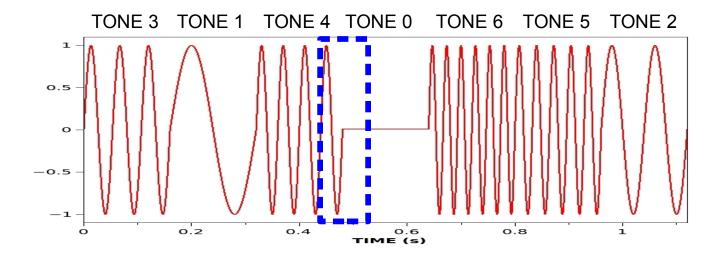


*There are 200 different 7x7 Costas Arrays available

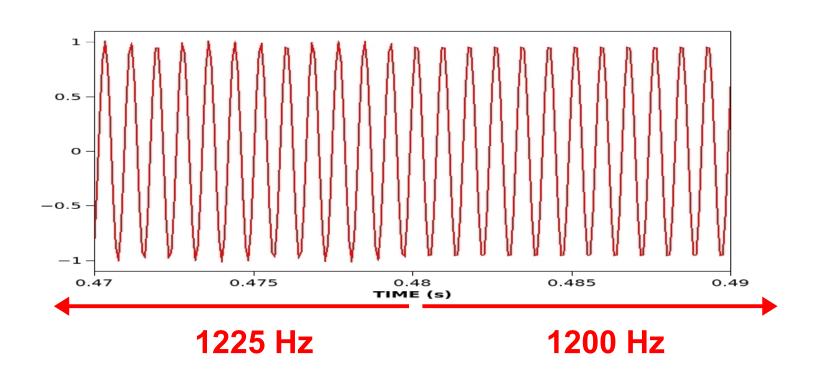
FT8 Costas Array waveform without the audio carrier



Tone Transitions are Phase-Continuous



Transition between Tone 4 and Tone 0 at 0.48 sec with 1200 Hz audio carrier frequency



An FT8 message has 79 time intervals

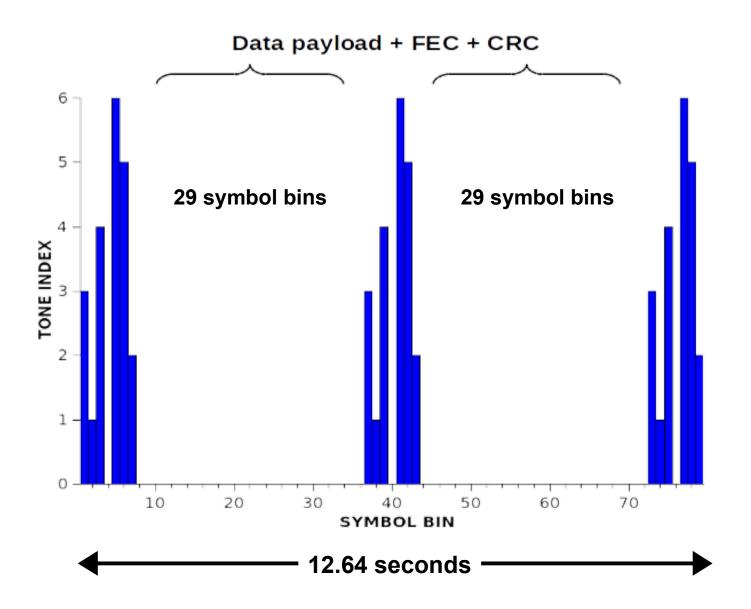
Each interval is 0.16 seconds (symbol duration)

Total message duration: 12.64 seconds

58 intervals allotted for the message + FEC + CRC

21 intervals allotted for **SYNCH TONES**

7-tone Costas Array at start, middle, and end of transmission: 21 symbol bins



FT8 DECODER

Search the received signal for all possible Costas Arrays

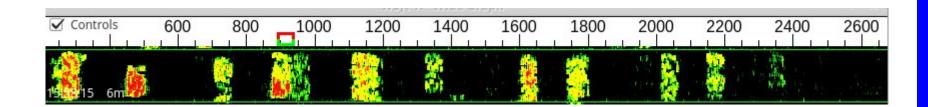
Coarse Search: Incoherent (energy) detection

Synch to ~40 ms and ~3 Hz

Fine Tuning: Coherent (phase) detection

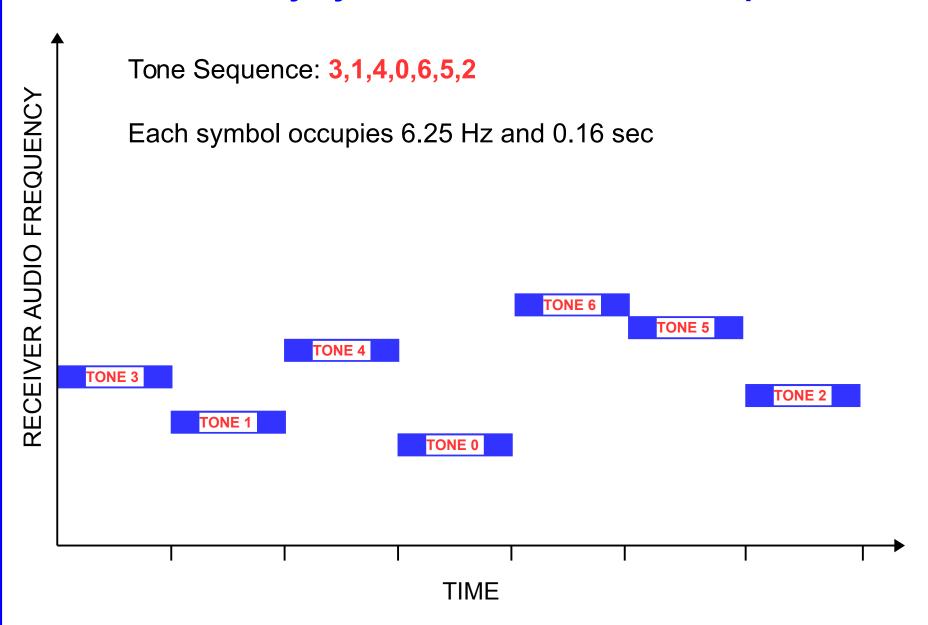
Synch to < 20 ms and < 1 Hz

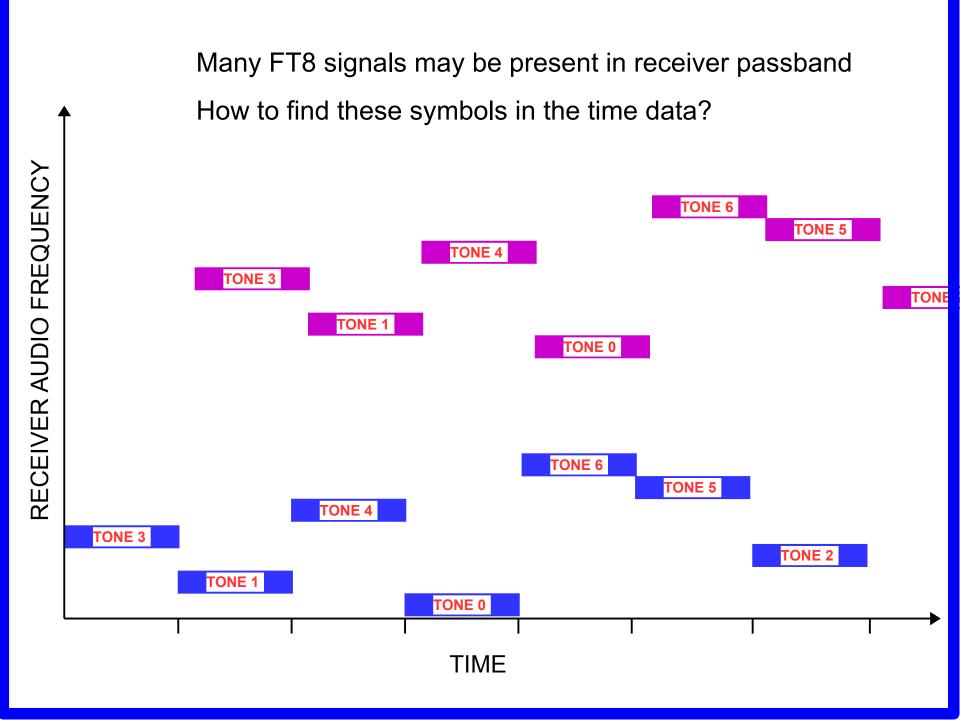
- Incoming audio stream sampled for 15 sec at 12,000 Samples/sec
- 16-bit sound card
- 15 x 12000 x 16 bits = 2.88 Mbits of audio data



FT8 WATERFALL DISPLAY

Costas Array symbols are located in the spectrum

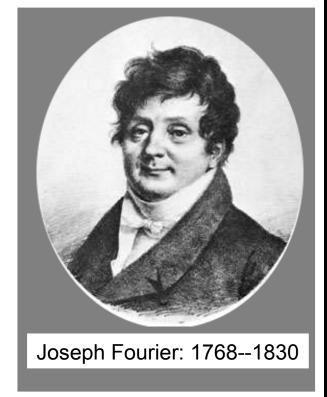




THE FOURIER TRANSFORM

Time Signal → **Spectrum**

Spectrum → **Time Signal**



Modern computers calculate Fourier Transforms quickly and efficiently

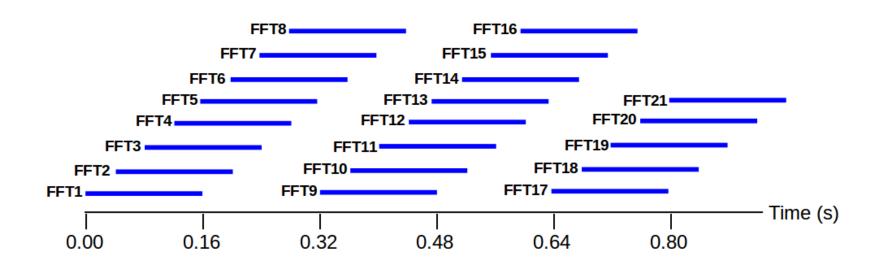
Fast Fourier Transform (FFT)

Searching for the Costas Array symbols in the time data

Perform sequence of 372 FFTs, each covers receiver frequency passband

Time window of each FFT: 1 symbol = 0.16 sec

Interleaved by 1/4 symbol $\Delta t = 0.04$ sec



Many synch signals may be located anywhere in the audio passband

Passband set by FT8 operator, eg. 200–2500 Hz

Passband is scanned in steps of $\Delta f = 3.125 \text{ Hz}$

Start time t_0 scanned from $-2 \le t_0 \le +3$ sec in steps of $\Delta t = 0.04$ sec

126 time steps x 737 frequency steps = **92,862 separate searches for the 3 Costas Arrays**

How does the decoder find the Costas Arrays?

Get the audio **ENERGY** at each possible symbol position Sum the energy at the **expected** symbol positions of Costas Array 8 of 92,862 energy search patterns are shown

TIME

RECEIVER AUDIO FREQUENCY

All 92,862 energy searches are saved and sorted from strongest to weakest

Midpoint establishes the baseline energy

Patterns > 50% above baseline energy are tagged as *candidates*

As many as 200 candidate signals are possible

Coarse synchronization of candidates is complete

Time Synch: 40 ms

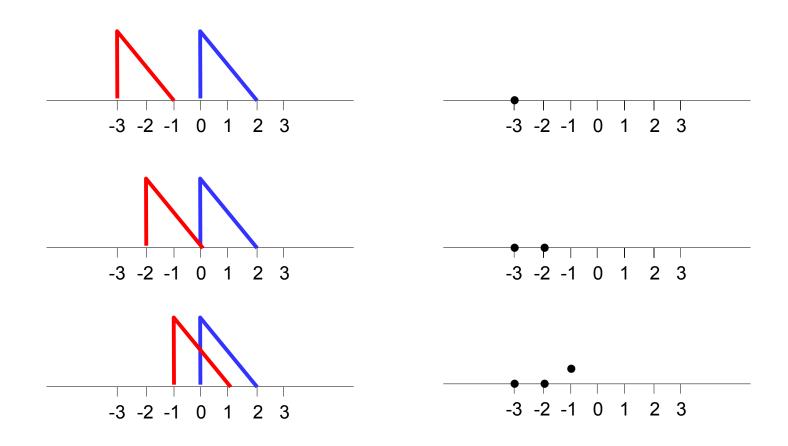
Frequency Synch: 3.125 Hz

NEXT STEP: Fine Synchronization

Correlations using Coherence of candidate signals

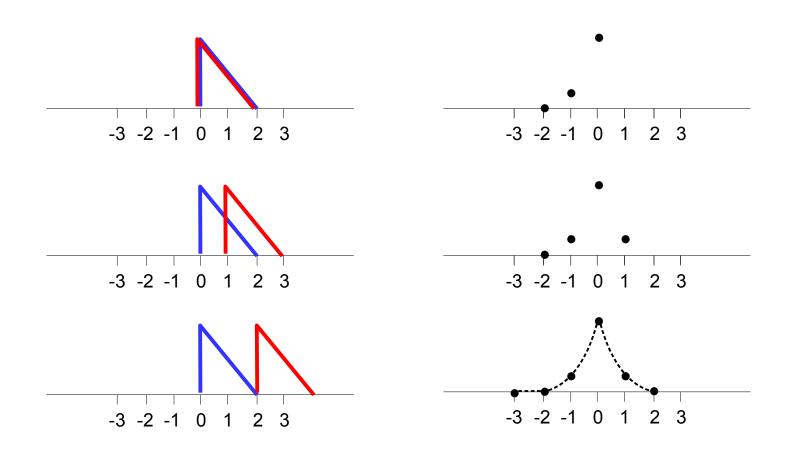
What is a CORRELATION?

Multiply two signals at a sequence of time steps

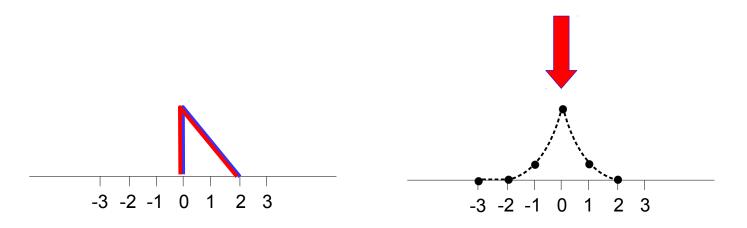


What is a CORRELATION?

Multiply two signals at a sequence of time steps



Correlation Maximum occurs at best signal overlap

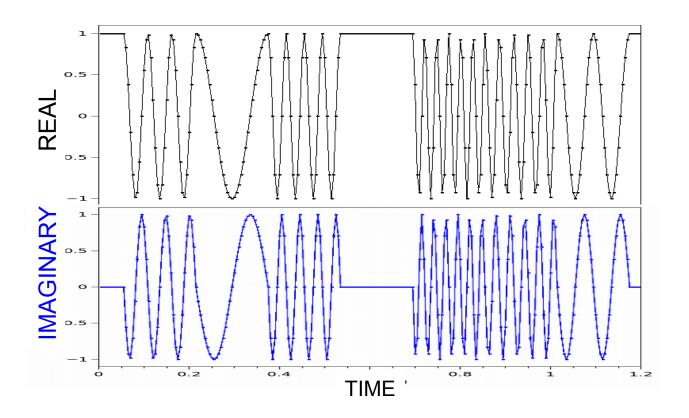


- Correlation peak identifies TX/RX offset on time axis
- Allows precise alignment of TX and RX frames

- Energy search: Candidate signals have been found in the received spectrum
- Remove audio carrier frequency from each candidate spectrum
- FFT back into time-domain

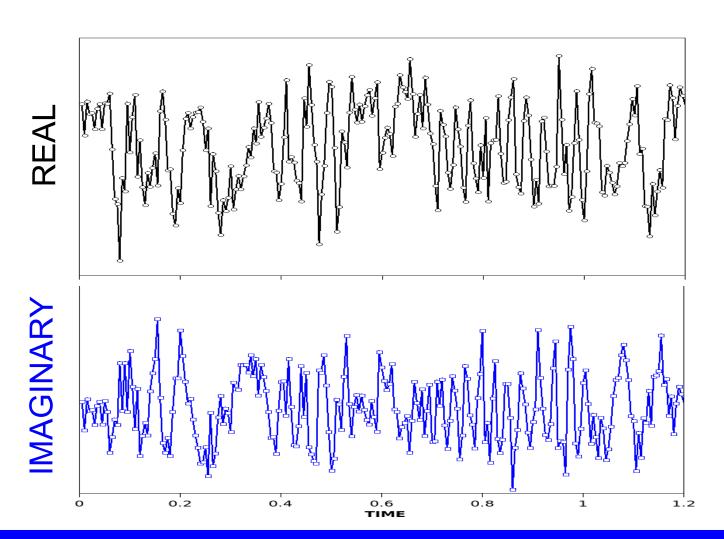


The time-domain Costas Array has REAL and IMAGINARY components



...but there will be noise present!

Complex Costas Array with Signal-to-Noise 2:1

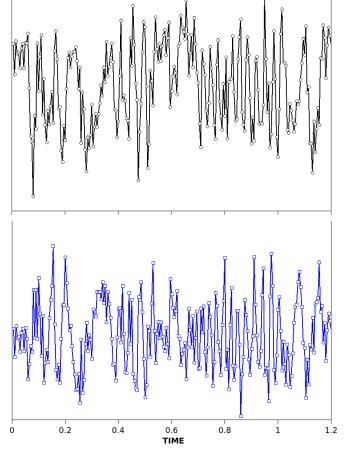


COMPLEX CROSS-CORRELATION

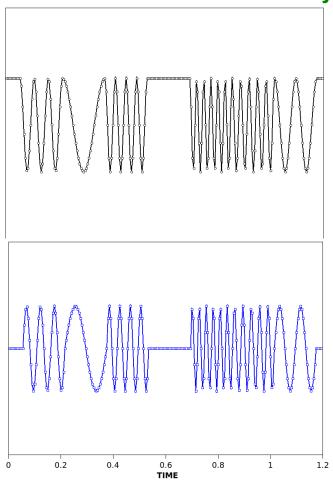
Noisy received Costas Array





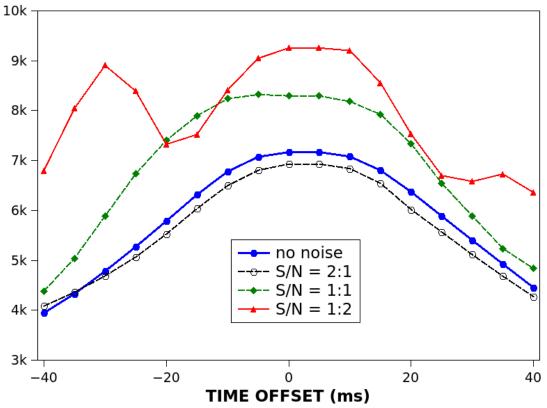


Noise-free reference Costas Array



Simulated Correlations with Single Costas Array





Additive Gaussian White Noise

Time Synch < 20 ms even with substantial noise

FT8 decoder uses up to 3 Costas Arrays

Optimum Time Offset now determined. Next ...

Set Δt = Optimum Time Offset

Adjust tone frequency: ± 2.5 Hz; 11 steps of $\Delta f = 0.5$ Hz

Complex multiplication of **Signal** and **Reference**

Frequency Offset: ∆f producing maximum S x R*

Fine Synchronization of Candidate Signal complete!

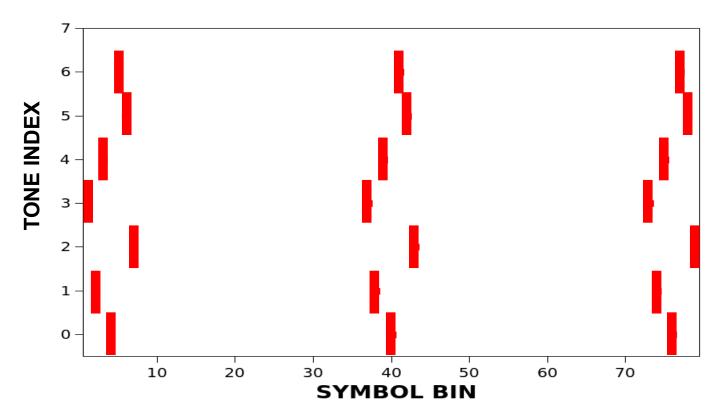
Time ~ 20 ms Frequency ~ 0.5 Hz

Final Check before Message Decoding

Set decoder at optimum Δt and Δf

79 time-windowed (0.16 s) FFTs at each expected symbol location

Check **ENERGY** in expected location of all **21 synch symbol bins**

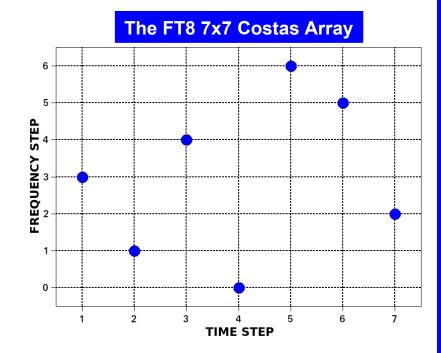


IF: At least 7 of 21 bins have the correct symbol GO TO Message Decoder ELSE: Move on to next candidate signal

SUMMARY

Costas Array

- Square Matrix
- Each pair of points separated by a unique distance and angle
- FT8: Frequency x Time



FT8 Synchronization Scheme

- Three 7x7 Costas Arrays (start, middle, end)
- Coarse Search: Adjust time for max symbol energy (~ 40 ms, ~ 3 Hz)
- Fine Tuning: Correlation of complex, coherent waveforms (< 20 ms, < 1 Hz)

DISCLAIMER:

This work has not been verified or endorsed by the WSJT-X developers!

ACKNOWLEDGEMENTS:

Steve Franke K9AN
Phil Karn KA9Q
Jim Frazier KC5RUO



WHITEPAPER: "Synchronization in FT8" available as a .pdf download on WB2FKO website

Thank You!